# In The BGCGM Mix

**BOYS & GIRLS CLUB** OF GREATER MANCHESTER

January 2025

Hello BGCGM Families,

Happy New Year and welcome to 2025!

We hope everyone had a wonderful holiday season and a relaxing break. Our team is thrilled to have the kiddos return to the Clubhouse and our sites, filling the building with laughter and joy!

While the weather continues to keep us on our toes, please remember to send your child to school and the Club/sites with the appropriate clothing - warm jacket, hat, gloves, and shoes.

We are looking to a successful 2025 with you and your family, and a positive second half of the school year!

Thank you, **BGCGM Programming Staff** 

# **CLUB & SITE HAPPENINGS**

January 10 | 3:30pm

**Learning Center Spelling Contest** 

See Betty and the Learning Center staff for more info!

January 23 | 4:00pm Community Meeting

## TWEEN & TEEN SPECIAL EVENTS

January 24 | 6:00-10:00pm

Tween/Teen Late Night Event

Join the Tween/Teen staff for our first "late night" of 2025! Details are still being determined, but it's sure to be a great night. Check with Gil & Elvin for more info.







### **IMPORTANT CLUB INFO & DATES**

#### **Tax Receipts**

You can find your tax receipt for the School Year and/or Camp Foster/Summer Program in your myprocare.com account.

#### **Weather Procedures**

Winter weather is here, and that means closings and delays. BGCGM makes every effort to remain open during winter weather. We will communicate via our Procare email alert system. Please make sure your contact info is up-to-date in your myprocare.com account. If you need to update your email address, please contact Kim at kkuehl@mbgcnh.org with a valid email address. We will also post to WMUR if we are delayed or closed.

#### **Camp Foster** & Summer Program

Information will be released soon! Be sure to check our social media pages and your Procare alerts for more info.

### **Monday, January 20**

Martin Luther King Day | No School All BGCGM sites are closed.

#### **Food Pantry**

Fridays, 3-6pm in the front lobby